



JavaOneSM
Sun's 2000 Worldwide Java Developer Conference™

eCommerce on a High Volume Site with Nothing but Java™ Technology

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Introduction

- **Challenges of E-Commerce**
- **Logical Architecture**
- **Server / Infrastructure Issues**
- **Typical Scenarios**
- **Common Bottlenecks**



Challenges of E-Commerce

- Maintainability
- Predictability
- Robustness
- Performance
- Scalability
- Extensibility



Architecture Goals

- Maintainability
 - Can your current staff maintain the system in an economically feasible manner?
 - Can new people be easily trained to maintain the system?
 - Will both of the above be true in three years?



Architecture Goals

- Predictability
 - Do you understand the system's behavior under all reasonable conditions?
 - Do your users have this understanding?
 - Bosses/investors/clients hate surprises



Architecture Goals

- Robustness
 - What are the failure cases?
 - How serious is each failure case?
 - How probable is each failure case?
 - How damaging is the behavior of each failure case?
 - Are crashes entertaining? It's better to die in a boring fashion



Architecture Goals

- Performance
 - Do all “interactive” user actions take less than five seconds?
 - Have you projected the expected peak load?
 - Profile early. Profile often
 - Don't try to squeeze performance out of each box. Leave plenty of CPU cycles free and scale to multiple servers



Architecture Goals

- Scalability
 - Decouple functional components to maximize potential scaling points
 - If something can be made stateless—make it so
 - Minimize dependencies on scarce or expensive resources by pooling and caching



Architecture Goals

- Extensibility
 - Subsystems should be black-boxed
 - Java™ technology interfaces are the best thing that ever happened for extensibility
 - Discourage overly clever code



Achieving Architecture Goals

- Separate functional components
- Develop in modular pieces
- Make each task as simple as possible
- Decouple *interfaces* from *implementations*
- Maximize reuse



Logical Architecture Overview



Logical Architecture Overview - Delivery

Delivery Layer

- Hand content to the user
- Must be fast and stupid
- Apache, Netscape™ Web Server, etc.

Presentation Layer

Business Logic Layer

Data Layer



Logical Architecture Overview - Presentation

Delivery Layer

Presentation Layer

Business Logic Layer

Data Layer

- Assemble content into final layout
- Must be flexible and easy to learn/use
- JSP™ component, XML, Servlets



Logical Architecture Overview - Business Logic

Delivery Layer

Presentation Layer

Business Logic Layer

Data Layer

- Handles processing and integration
- Must be powerful and extensible
- EJB™ component, traditional app servers



Logical Architecture Overview - Data

Delivery Layer

Presentation Layer

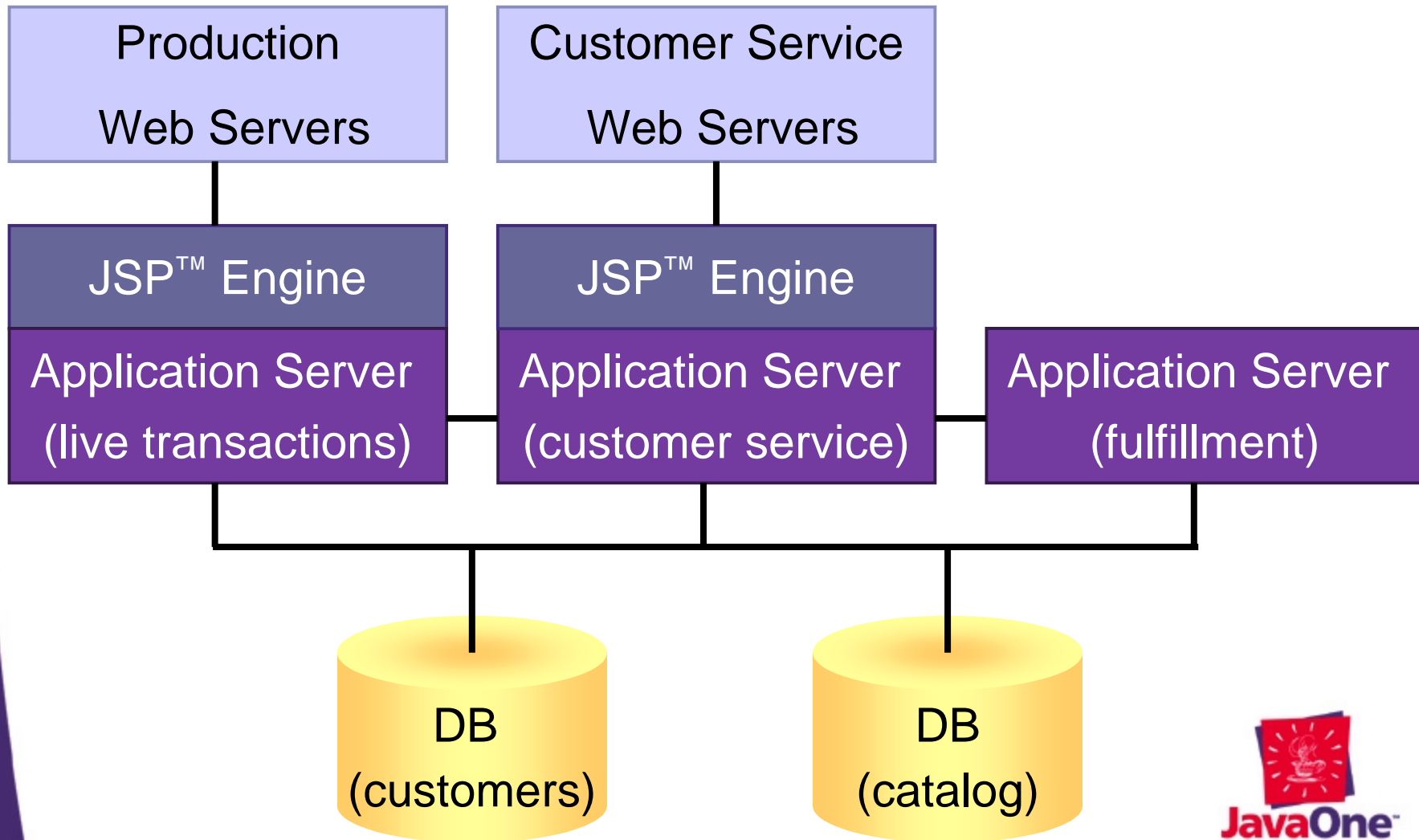
Business Logic Layer

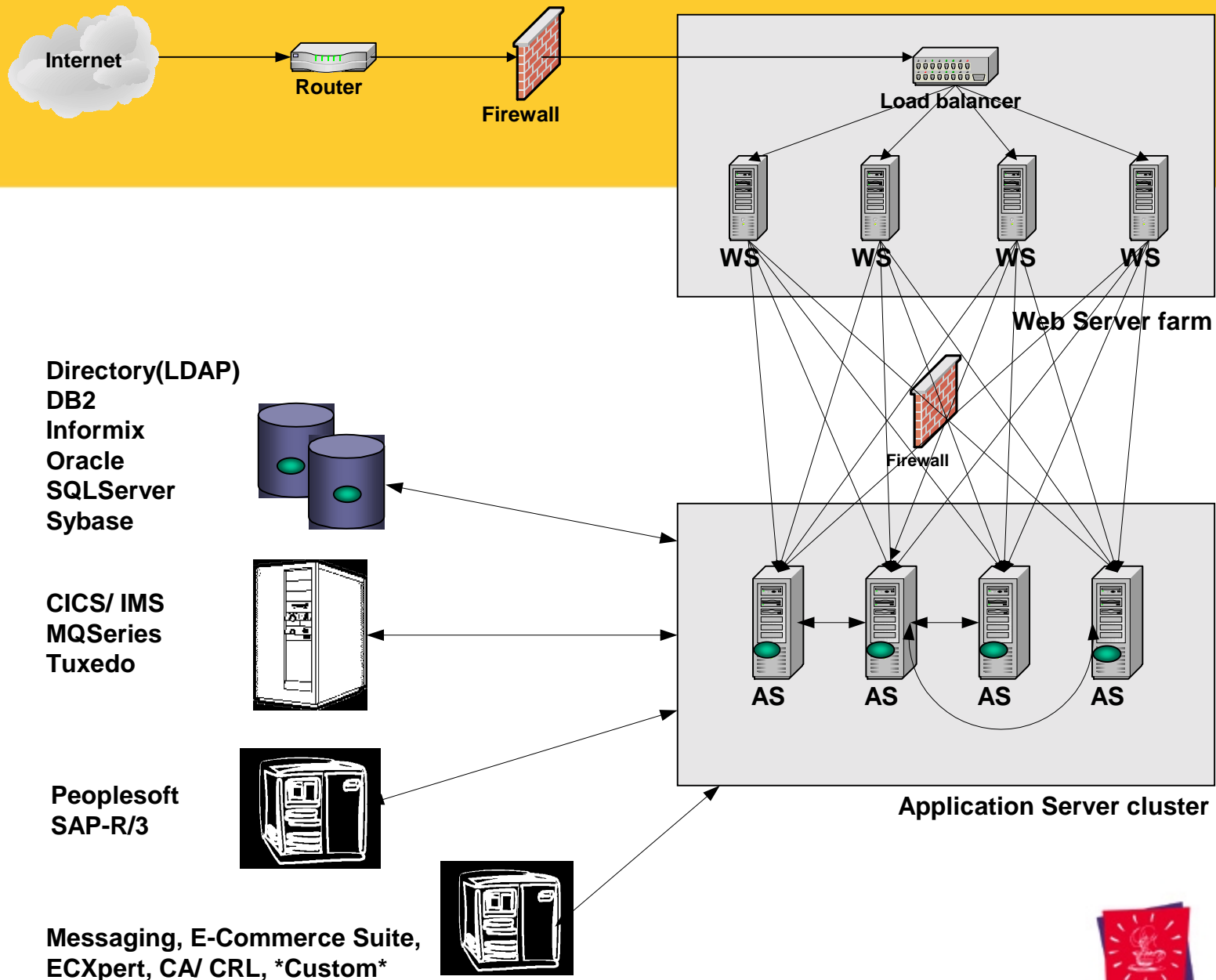
Data Layer

- Stores and retrieves all persistent data
- Must be fast and 100% reliable
- Oracle, Sybase, etc.



Sample Logical Architecture





Server / Infrastructure Issues

- **Web Server scenario**
- **Need for Enterprise Application Server**
 - High Availability / Fail over
 - State and Session Using Distributed and Centralized approaches.
 - Reliability
 - Transaction Integrity
 - Security
 - Use of SSL, Role based security, ACL
 - Integration – common integration platform
 - Legacy apps



Server / Infrastructure Issues

- **Need for Enterprise Application Server (cont.)**
 - The J2EE™ Platform
 - Standard for writing business logic in portable components
 - Abstraction introduces overhead
 - Intra server Load Balancing



Server / Infrastructure Issues

- **Steps to ensure Scalability**
 - Environment for load testing and monitoring
 - Individual components
 - Services
 - Full blown system
 - Sizing, estimates, 20% margin
 - Sizing is an Iterative process

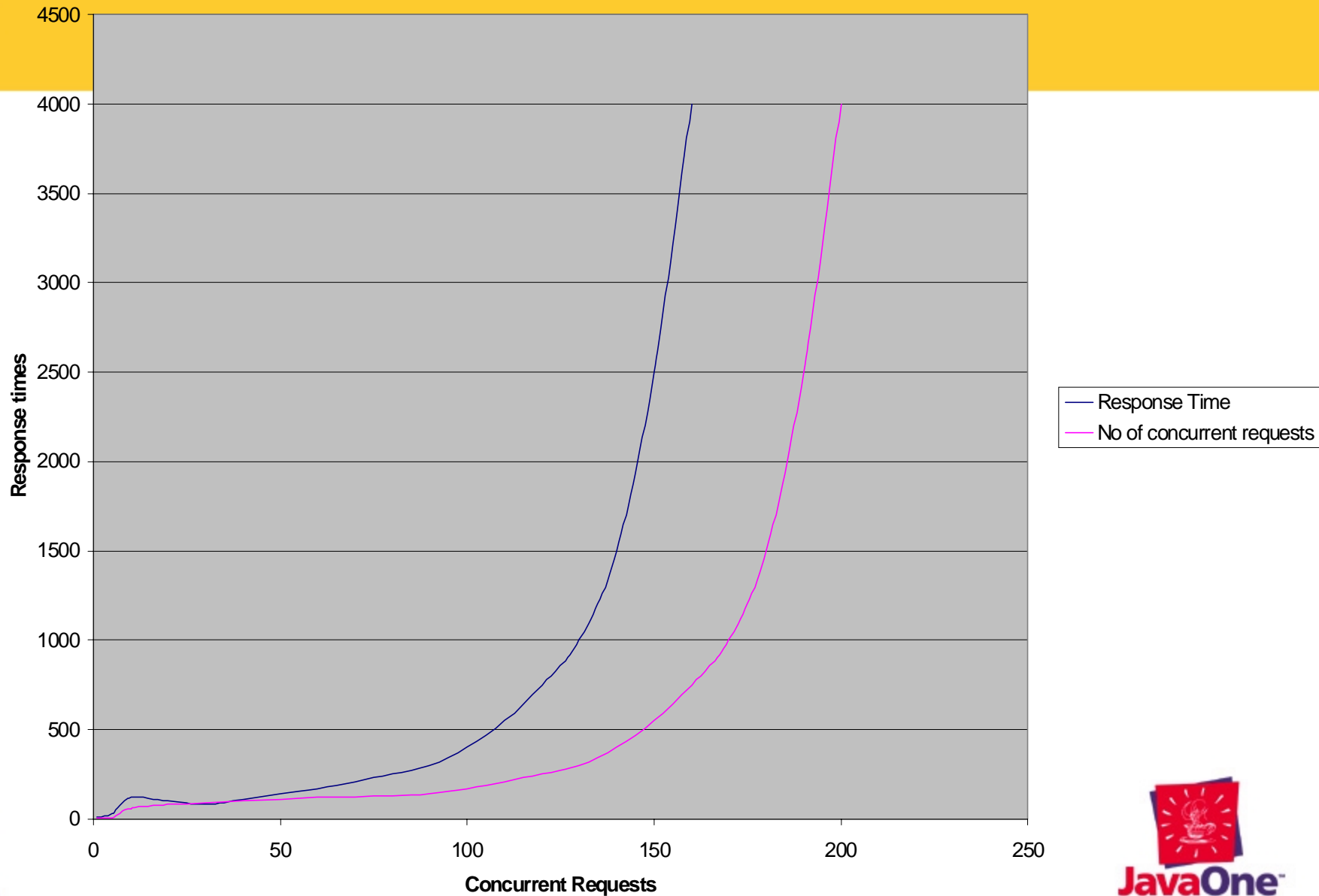


Server / Infrastructure Issues

- **Steps to ensure Scalability (cont.)**
 - Scaling guidelines
 - Using faster hardware, accelerators
 - Clustering hardware/ servers
 - Pooling connections and objects
 - Target and plan hardware specific to their usage
 - Web Servers
 - Application Servers
 - Database Servers
 - Faster Network Bandwidth



Scaling with additional Server



Typical Scenarios and common bottlenecks

- **Typical Scenarios**
 - Portal application
 - Finance and Banking application
 - E-Store application

- **Common bottlenecks**



Portal Application

- **Personalization/ Authentication (LDAP vs RDBMS)**
- **Quick Response time**
- **Concentrated Content**
- **Channels (Internal and External)**
- **Integration with other applications (E-Commerce)**

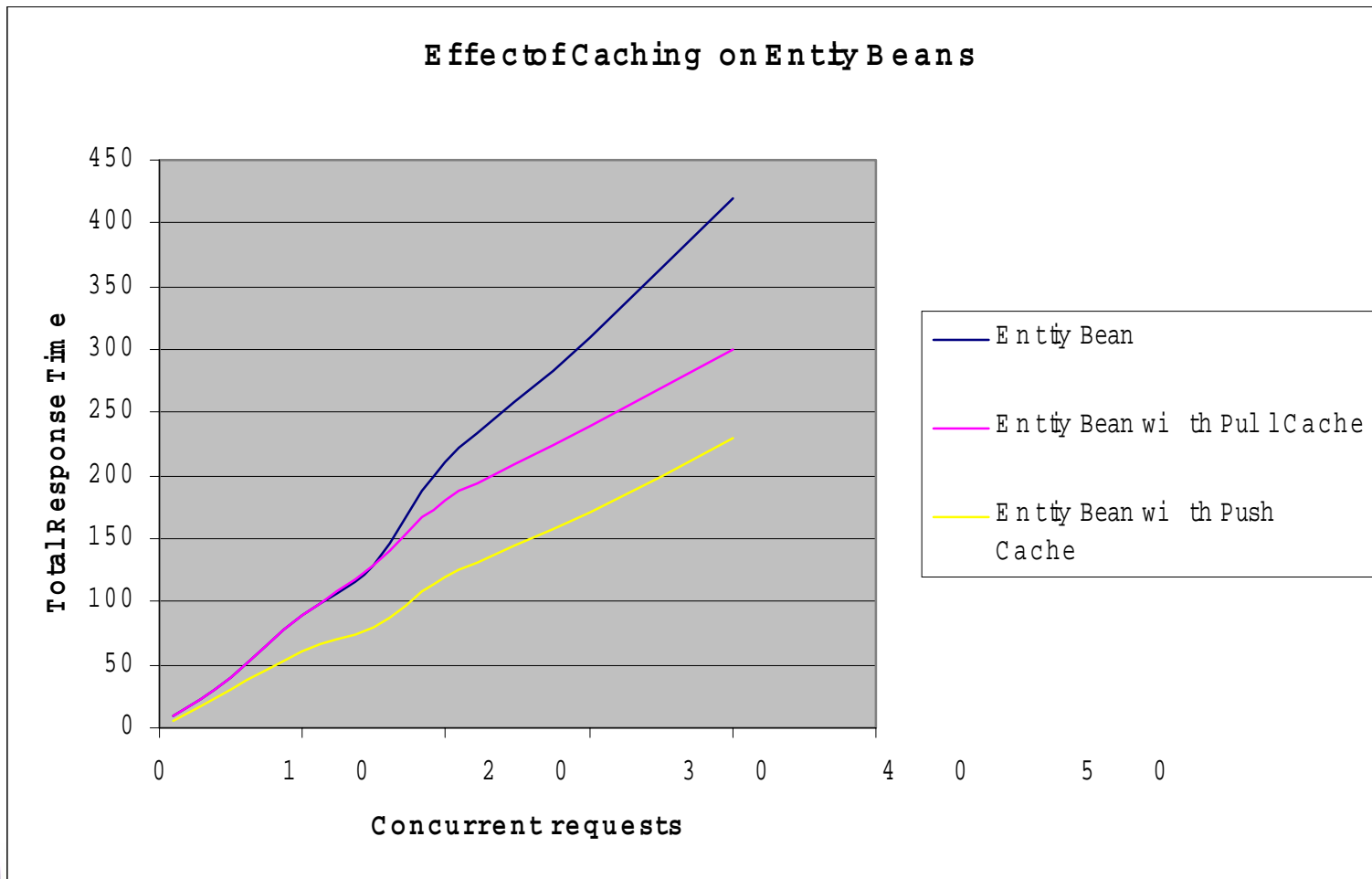


Portal Application (cont.)

- **Caching (Portal means Caching.)**
 - Application server level
 - Application level
 - Service/Component level
 - Push vs Pull mechanisms of refresh



Caching with Entity Beans



Finance and Banking

- **A few mainframes/ legacy systems**
- **Reliability of data and transactions**
- **Problems associated with Messaging Middleware**
 - Bottleneck with bursts of data
- **Problems associated with Transaction Middleware**
 - Single threaded Middleware and driver



E-Store

- **Catalog (LDAP Vs RDBMS)**
- **Transaction Granularity and Complexity (Local/ Global)**
- **Workflow, synchronization of data (Meta Directory)**
- **e.g. Discount rules built into LDAP**
- **Query optimizations**



Common Bottlenecks

- **Size of Session, Stateful session bean**
- **Locks, synchronized, static, wait, blocking**
- **Object creation, file handles and garbage collection**
- **Number of threads, use of threads in application server**
- **Rowset Vs ResultSet**



Common Bottlenecks (cont.)

- **Myth about the J2EE platform**
 - Entity beans/JDBC
 - Stateless session bean vs helper class
- **Enterprise JavaBeans™ Architecture**
 - Multiple JVMs
 - High Load
- **Entity Beans**
 - Legacy and BMP
 - DB table relationship
- **Web Server Files**



Tools for Identifying Bottlenecks

- **Profiling tools**
- **Load Generation tools**
- **Monitoring tools**
- **Analysis tools**



More Information

<http://JavaWiz.com/>

- This presentation's slides and servlet engine benchmark results

<http://www.iplanet.com/>

- Sun-Netscape Alliance application servers

<http://java.sun.com/j2ee/>





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